

# Micro-Simulation Study Leon Sullivan Way Interchange Charleston WV

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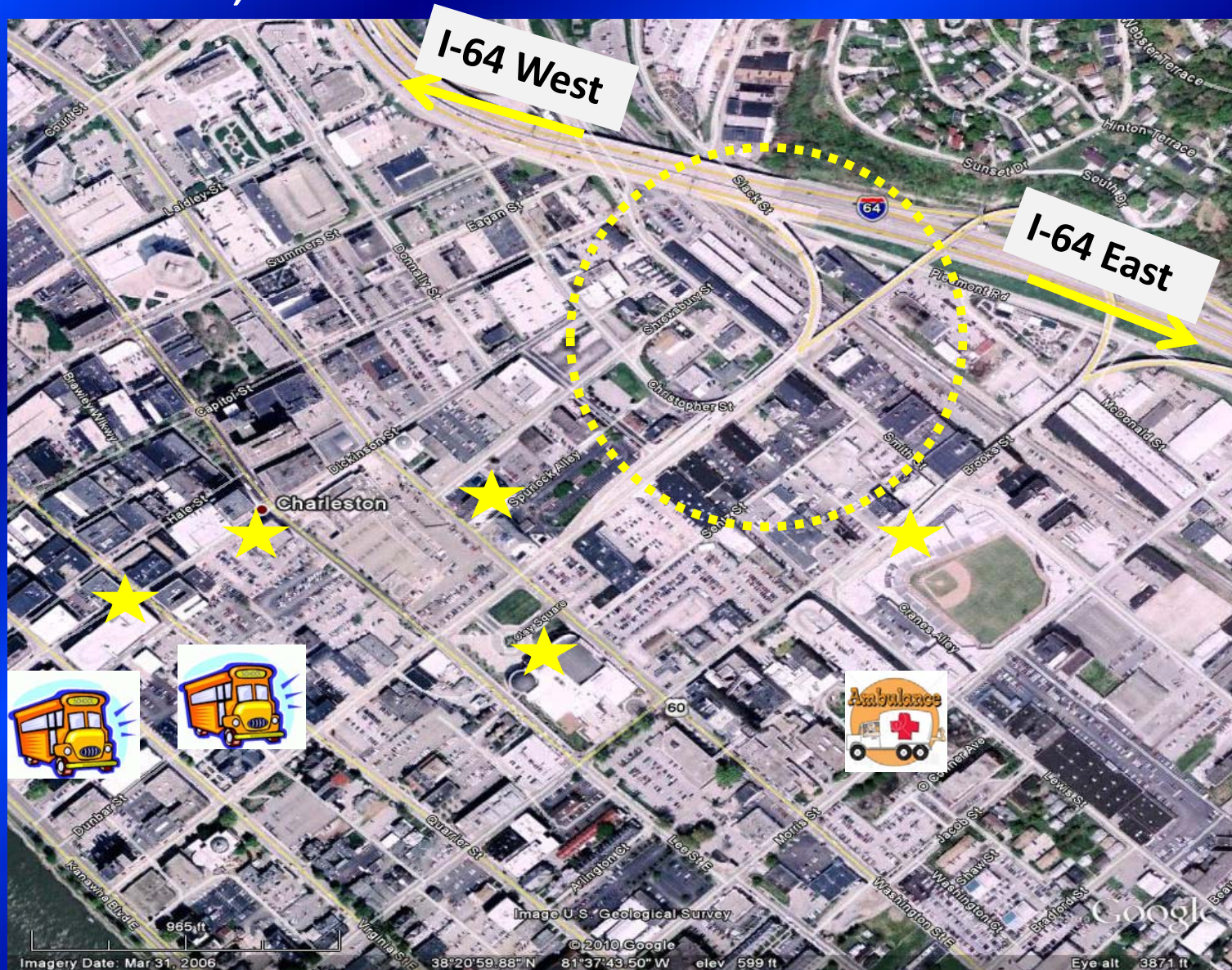
WVDOT

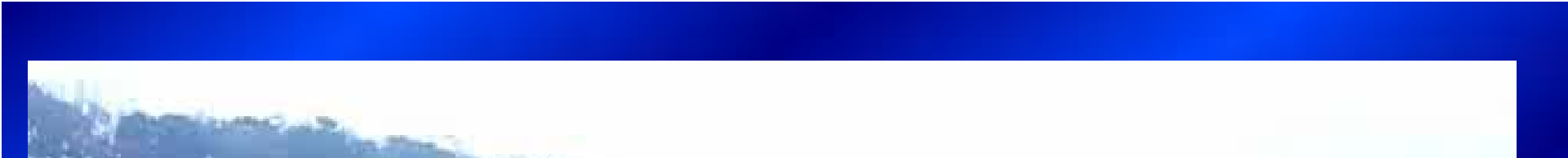
2010 WVDOT/MPO/FHWA Transportation Planning Conference

October 2010

# Project Location

I-64 Exit 100, Charleston WV





# Study Objectives

- ◆ Analysis of current traffic condition during AM peak hours
- ◆ Micro-Simulation Model :simulate traffic flow on study area
- ◆ Develop scenarios (eliminate conflict at weave, ease of traffic flow, access to anchor points,)
- ◆ Compare scenarios using simulation model (measure of performance: access to major sites, shortest path link, probabilistic route choice, travel time)

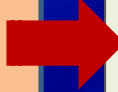
# Scope of Study

## Analysis of Traffic Condition



- Observation of traffic flow
- Traffic flow path identification
- Monitoring of traffic flow (peak hours 7:00-9:00 AM)
- Links & turn movement counts (10 minutes increment)
- Results

## Micro-Simulation Model

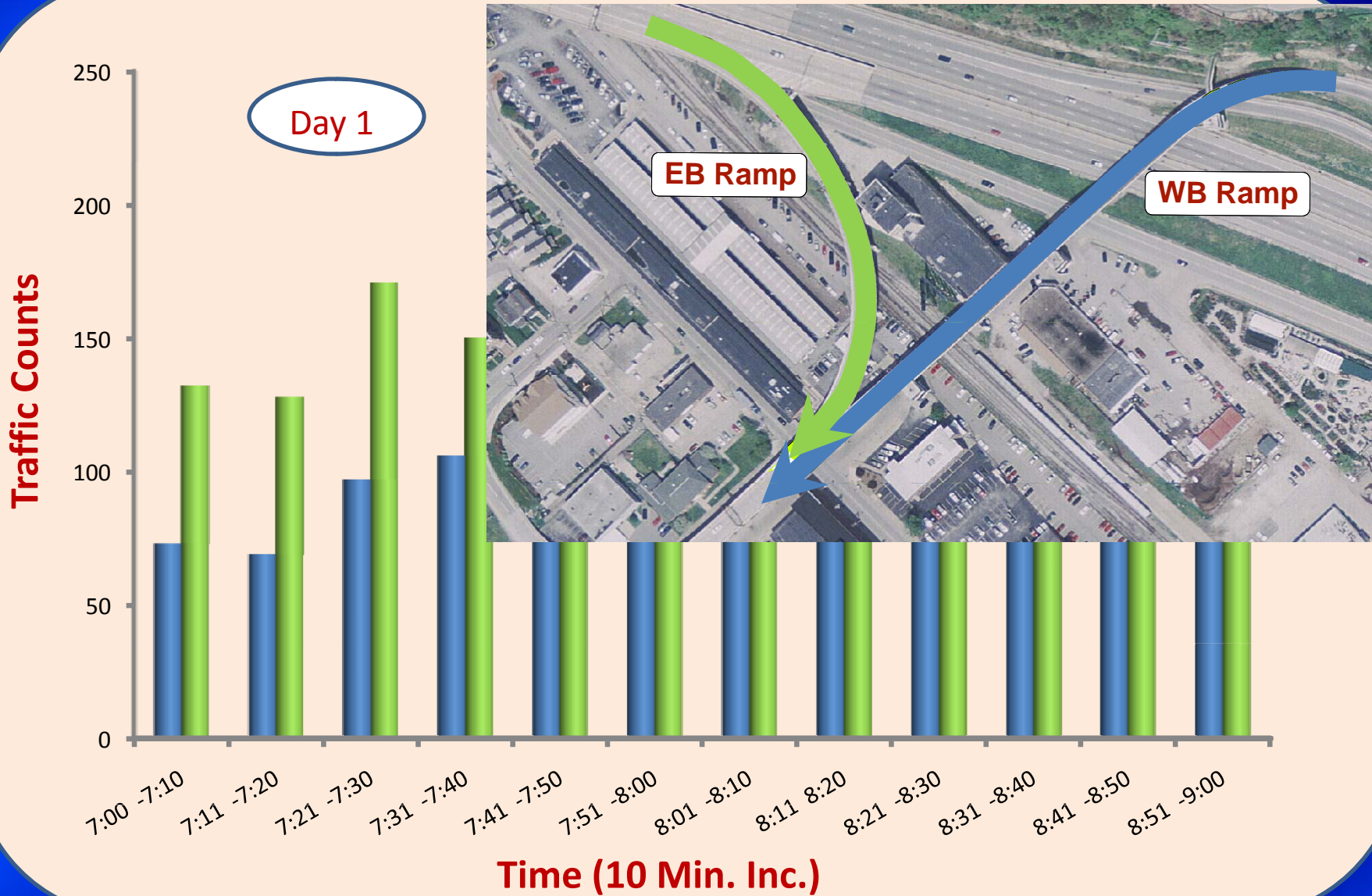


- Road network
- Travel demand information
- Traffic control systems
- Parameters



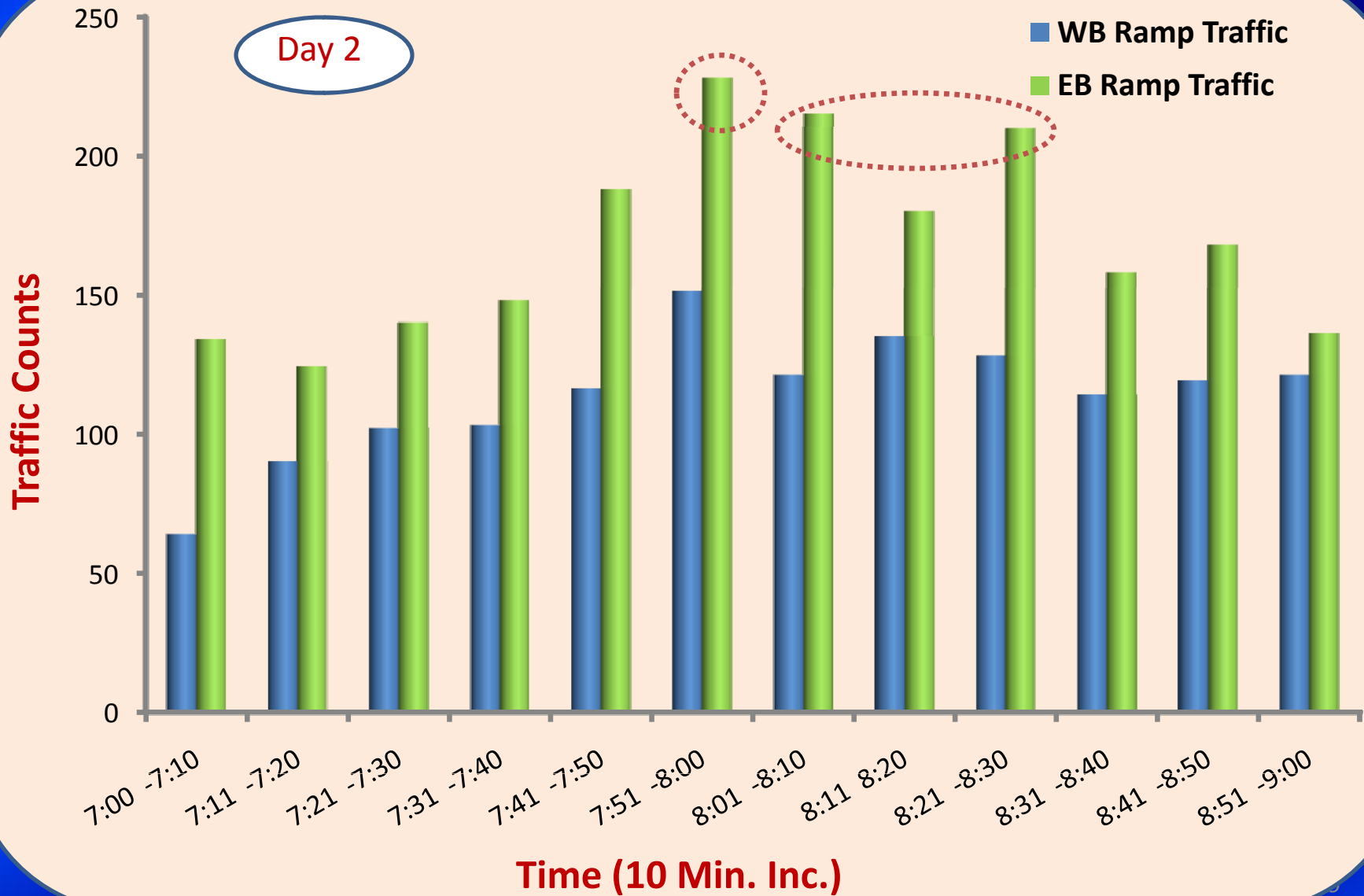


# Traffic Volume on Path 1

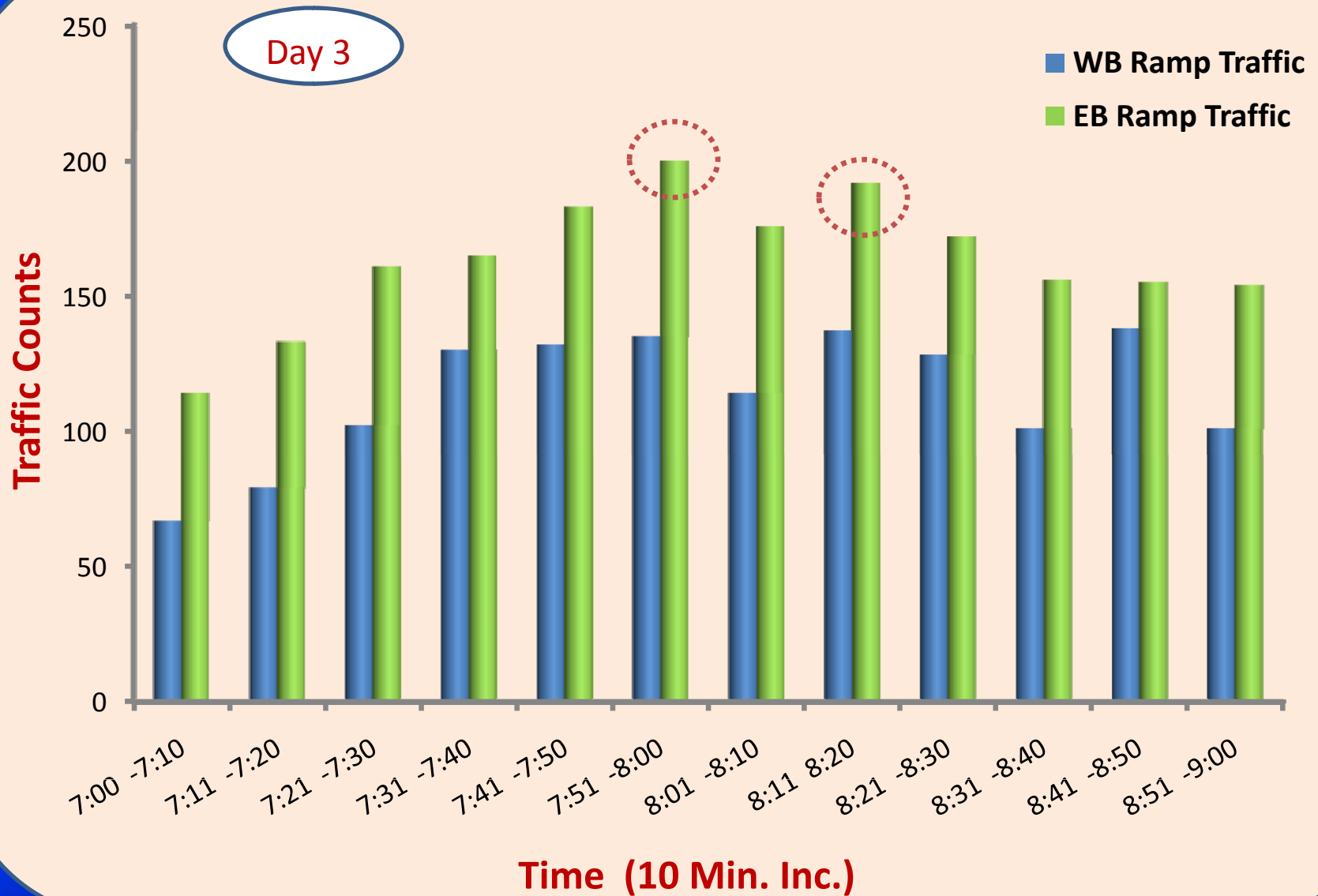




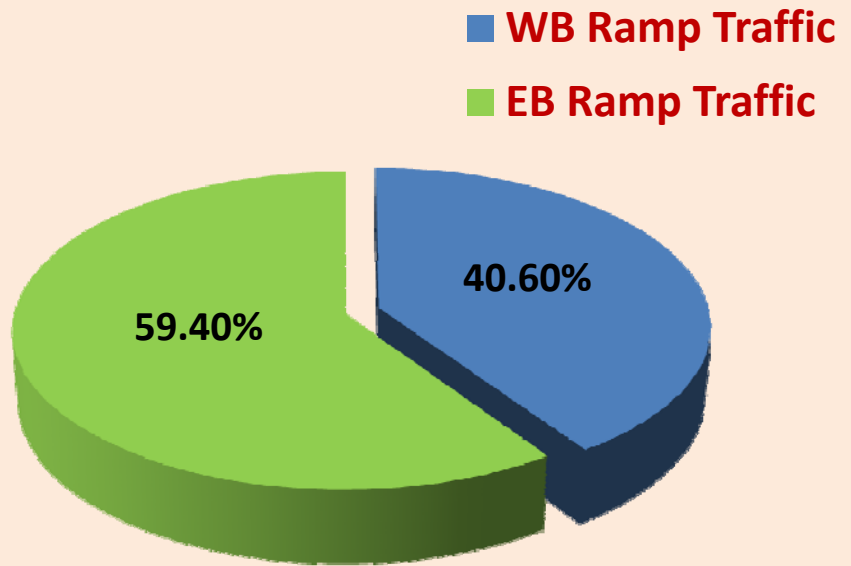
# Traffic Volume on Path 1



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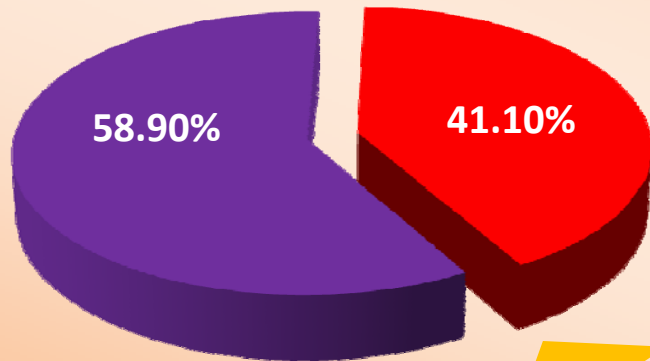


Traffic Flow 7:00-9:00AM

# Traffic Volume on Path 2

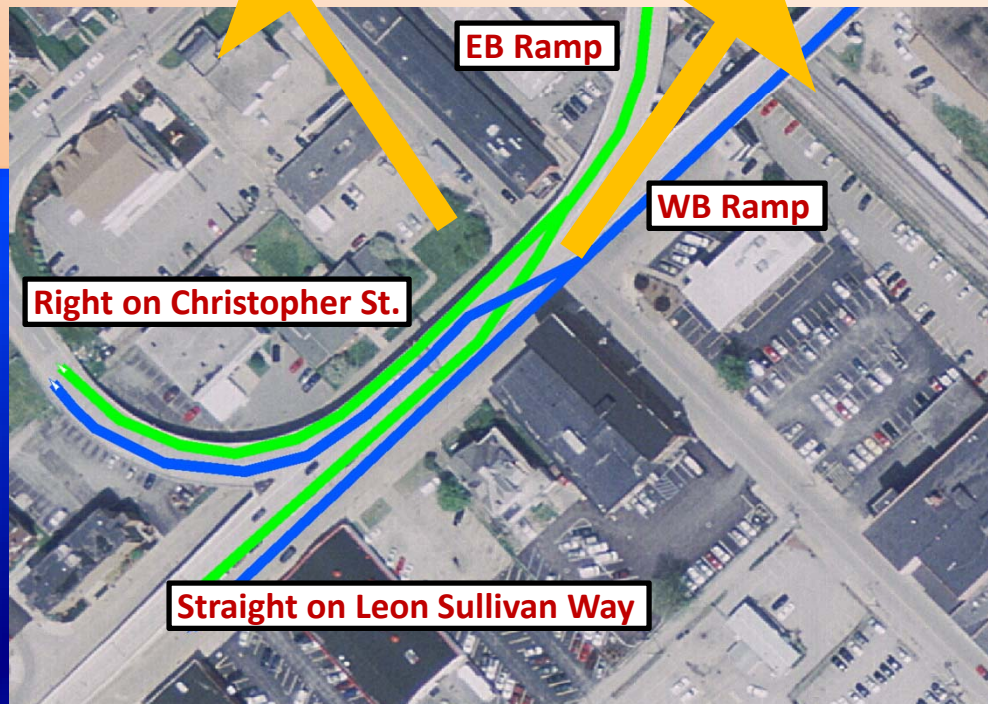
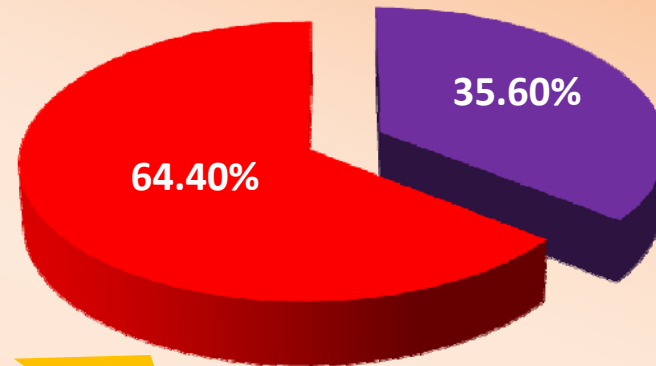
## EB Ramp

- 2.a: Right on Christopher
- 2.b: Straight on Leon Sullivan



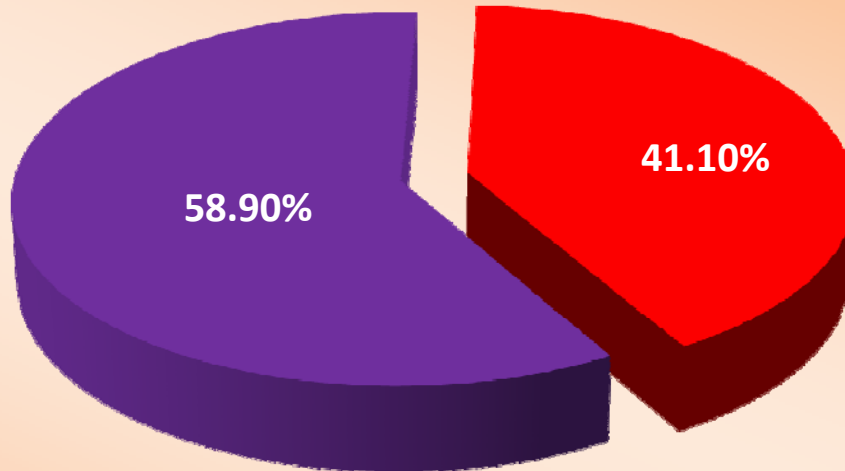
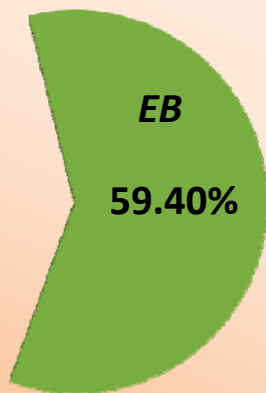
## WB Ramp

- 2.a: Right on Christopher
- 2.b: Straight on Leon Sullivan



# Traffic Volume on Path 2

EB Ramp



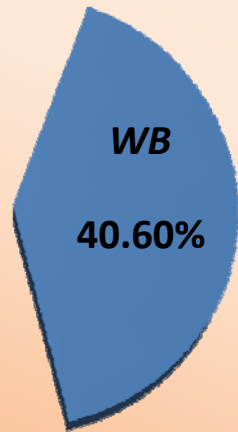
■ 2.a: Right on Christopher

■ 2.b: Straight on Leon Sullivan

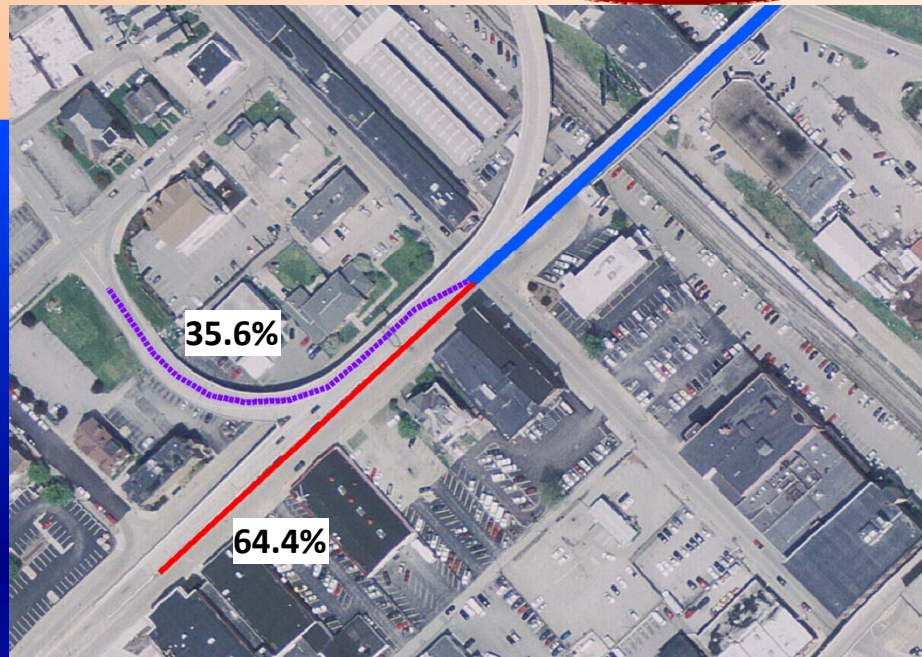
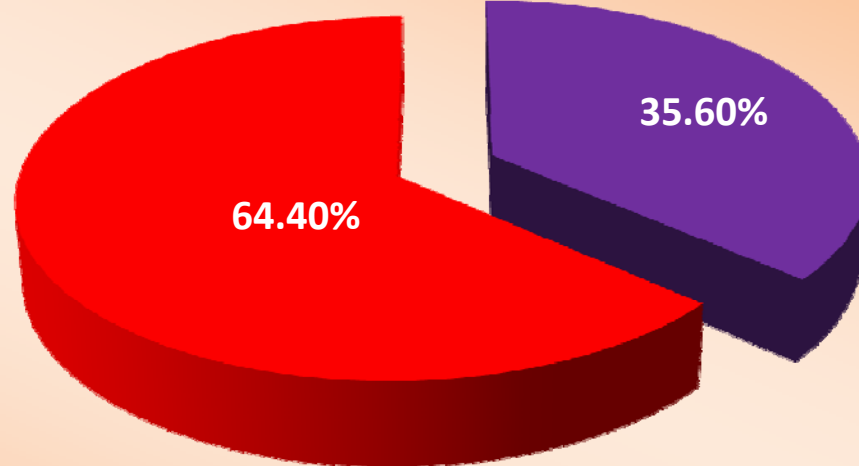


# Traffic Volume on Path 2

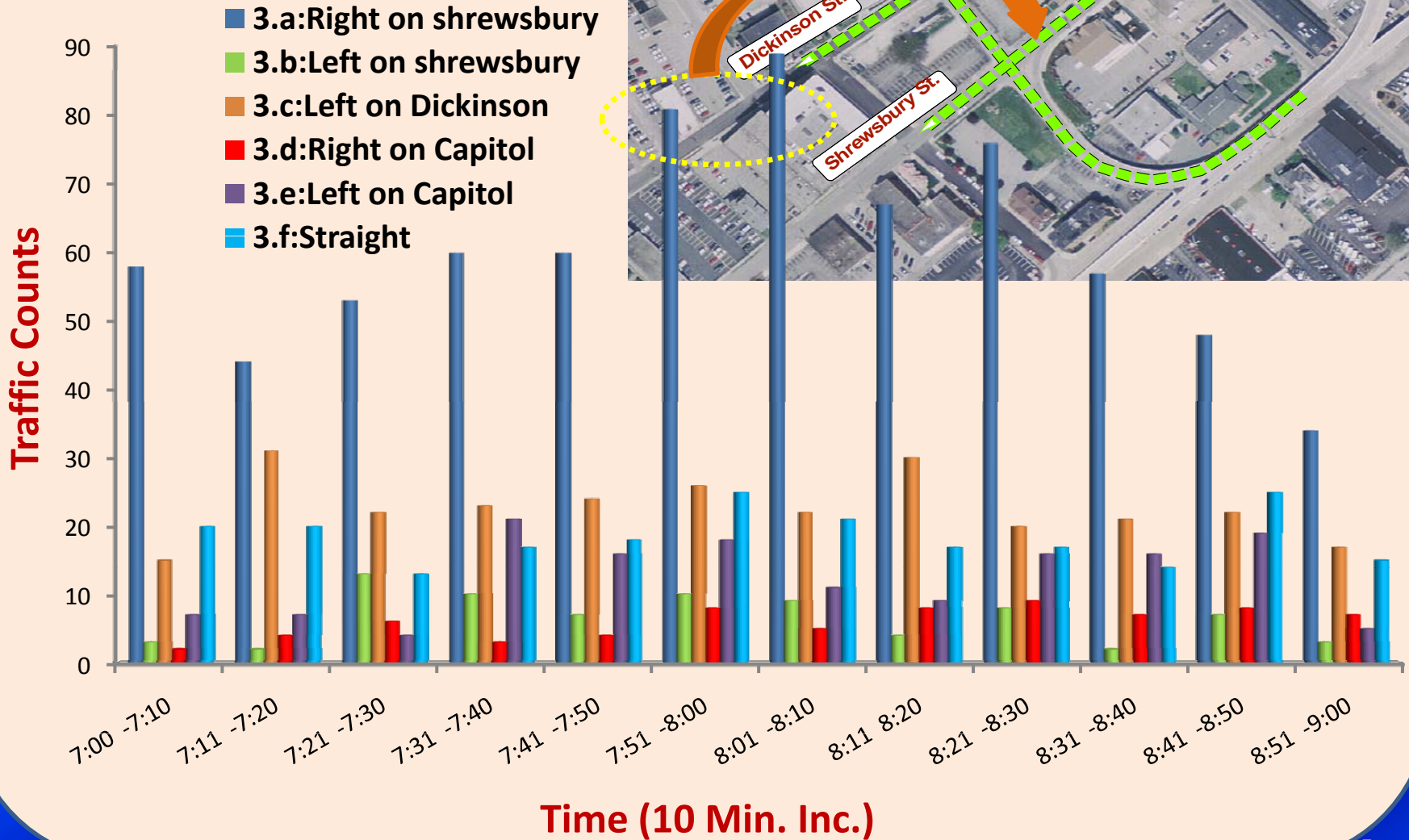
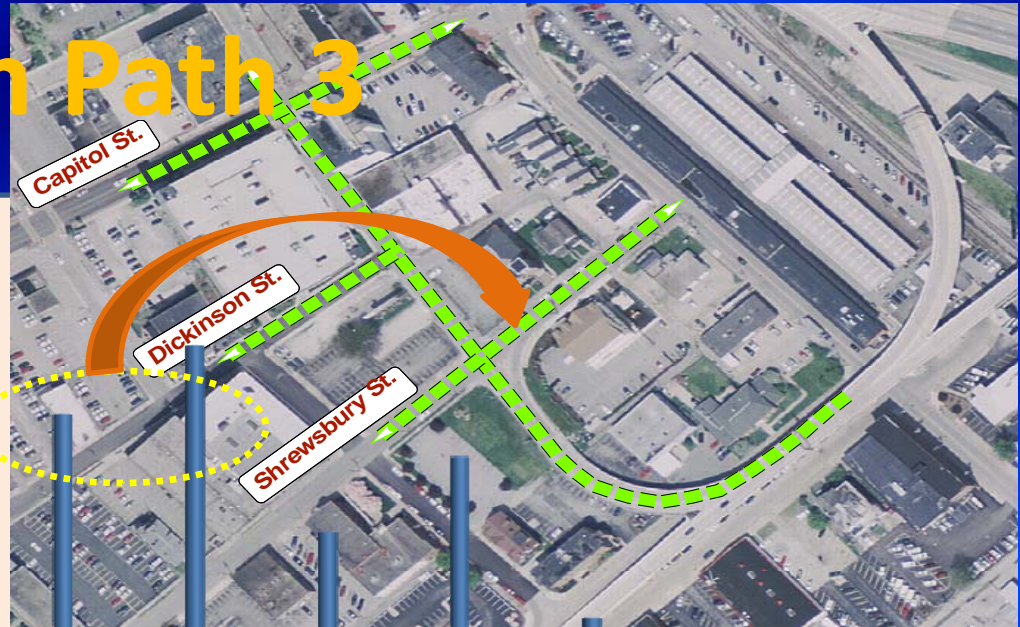
WB Ramp



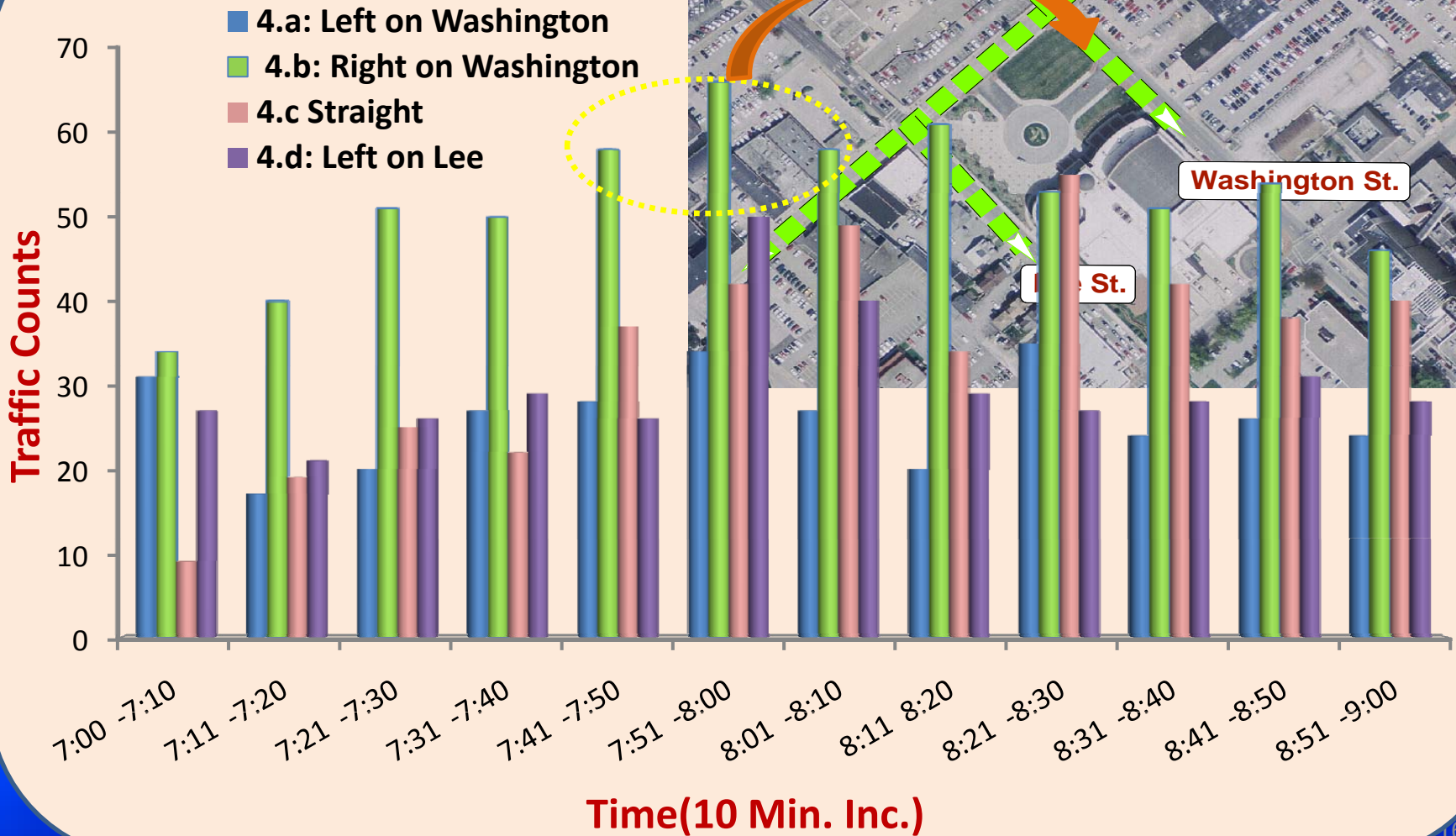
- 2.a: Right on Christopher
- 2.b: Straight on Leon Sullivan



# Traffic Volume on Path 3



# Traffic Volume on Path 4





# Micro-Simulation Model

Micro-Simulation  
Model Structure

- Road network ( database)
- Travel demand information (Link counts, turn movements counts, O-D matrix)
- Traffic control systems(signal timings)

## TransModeler

- Microscopic
- Traffic Demand
- Path Simulation
- Model and visualize the behavior of traffic
- Illustrates and evaluate traffic flow dynamic, traffic signals and all network performance

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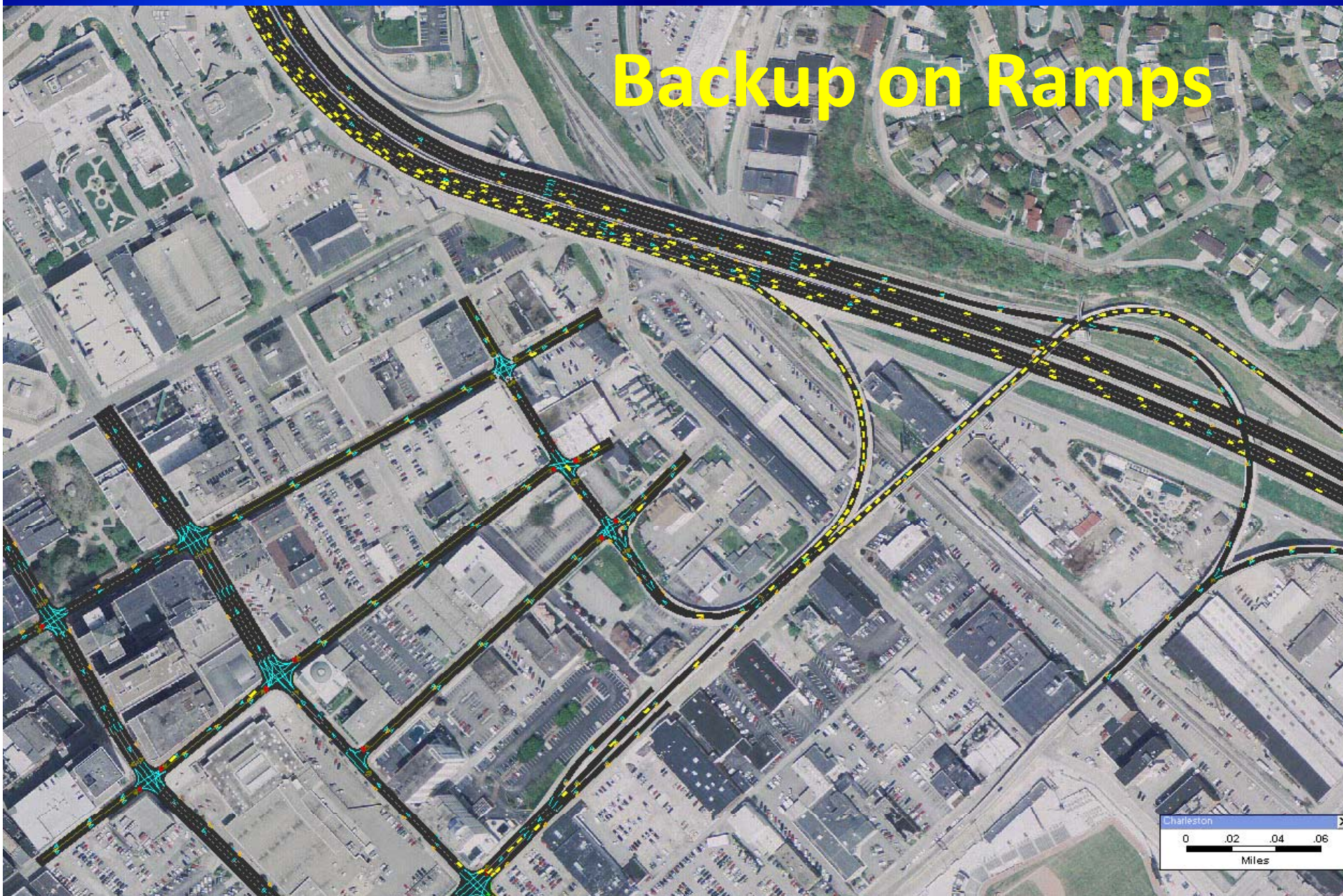
# Study Area Network



# Traffic Demand Simulation



# Backup on Ramps

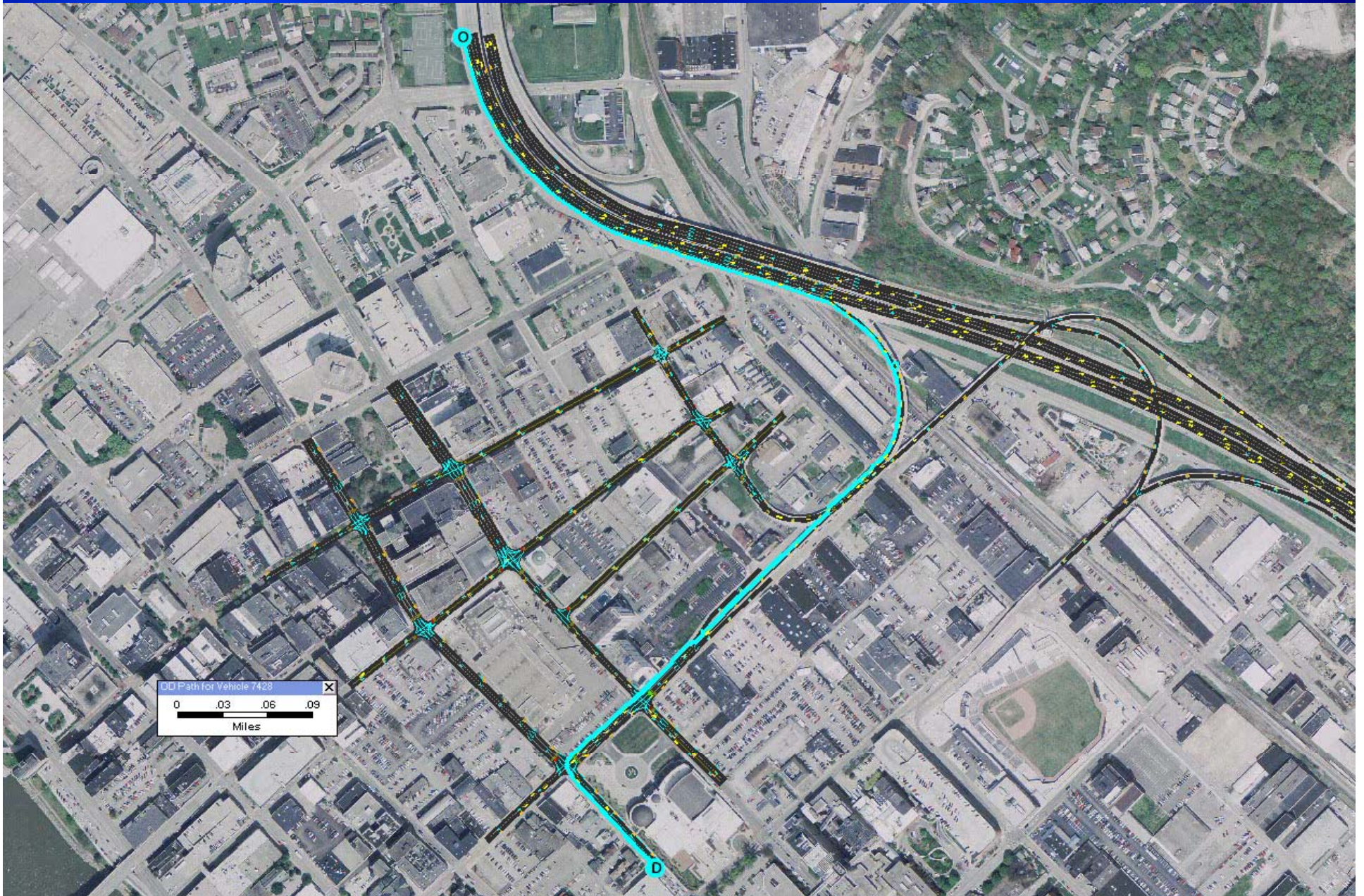


Charleston X  
0 .02 .04 .06  
Miles

# Weave Conflict



# O-D (Vehicle's Path)



# Intersection Control

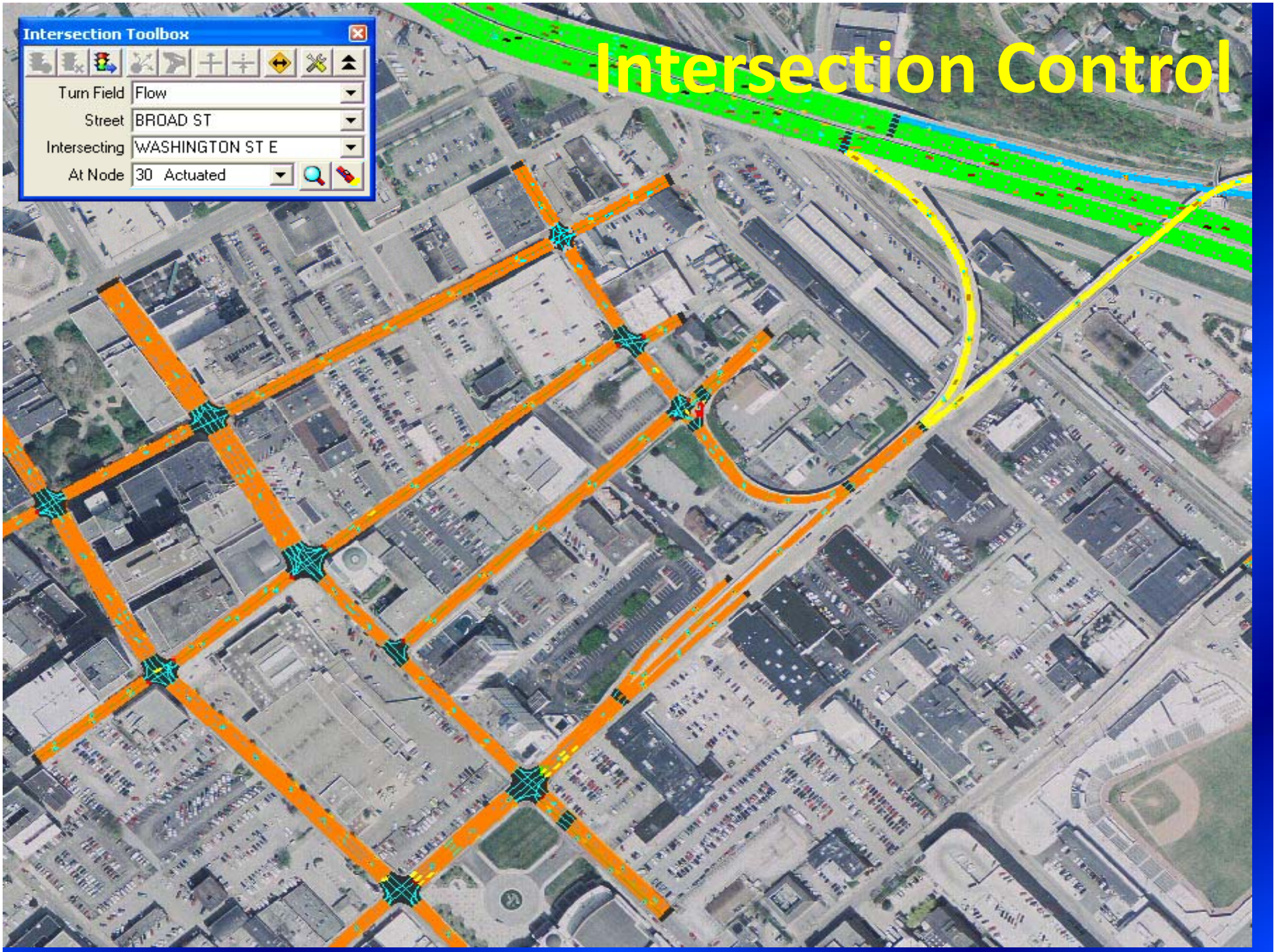
**Intersection Toolbox**

Turn Field: Flow

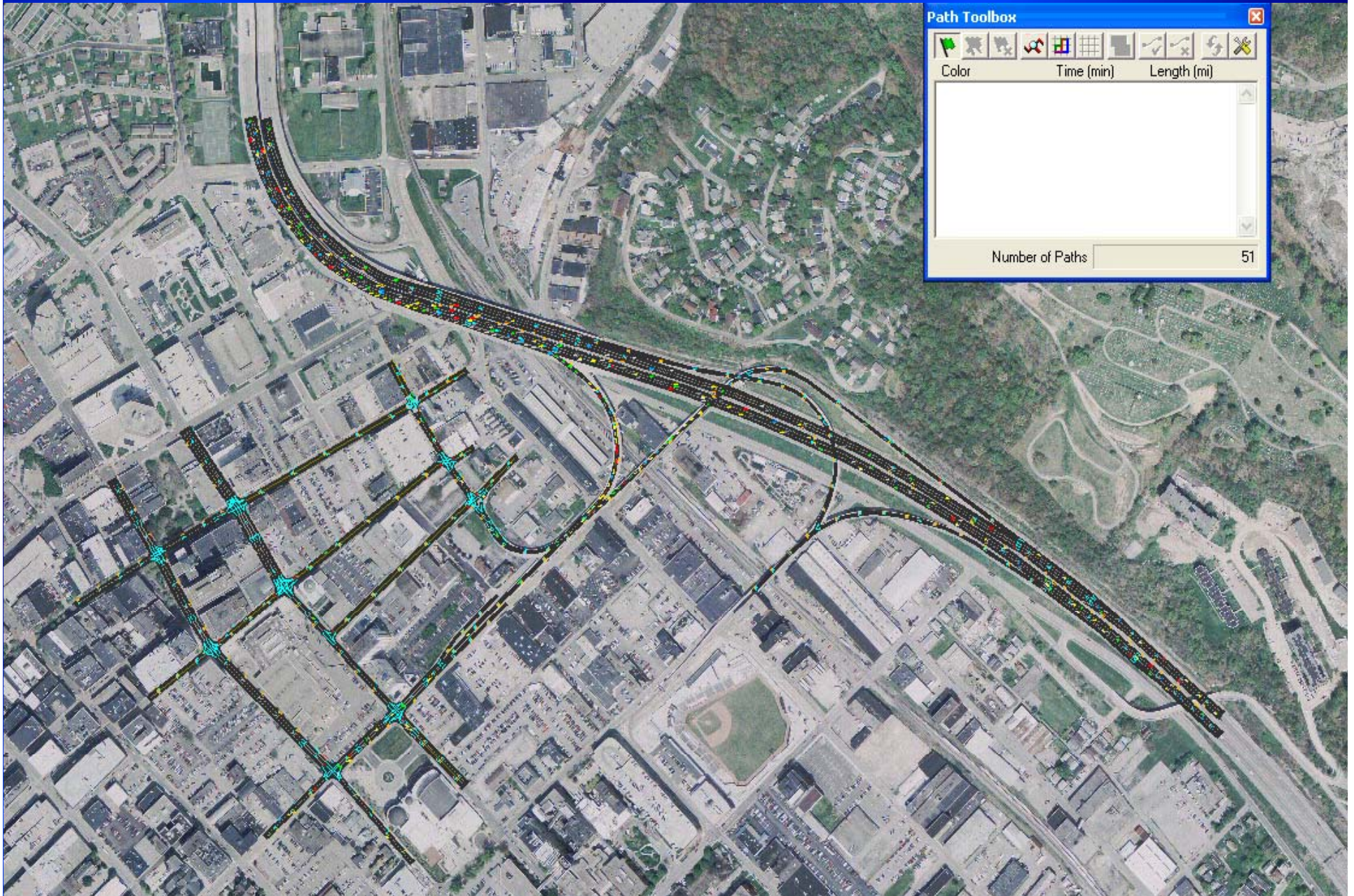
Street: BROAD ST

Intersecting: WASHINGTON ST E

At Node: 30 Actuated



# Vehicles' Multiple Paths





# What is next?

- ◆ Extending network
- ◆ More traffic counts
- ◆ Simulating different scenarios (alternatives)
- ◆ Comparing scenarios (measures of performance)

# Outcomes

- ◆ Preliminary analysis of study area
- ◆ Desired paths identification as related to route choice and counts
- ◆ Simulation model: conflict, probabilistic paths on links, travel time estimation
- ◆ Assumptions of scenarios