





Transportation Asset Inventory

Marsha K. Mays, P.E. Chris Kinsey, P.E. Planning Conference October 8, 2014



What is ERP?





Also Known as





- Financial Systems
- Procurement System
- Human Resources
- Payroll
- Transportation Management System





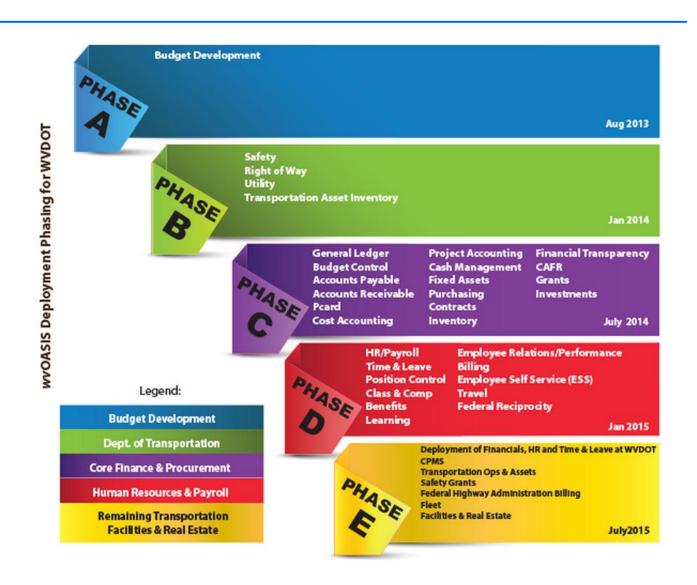
Phased Implementation

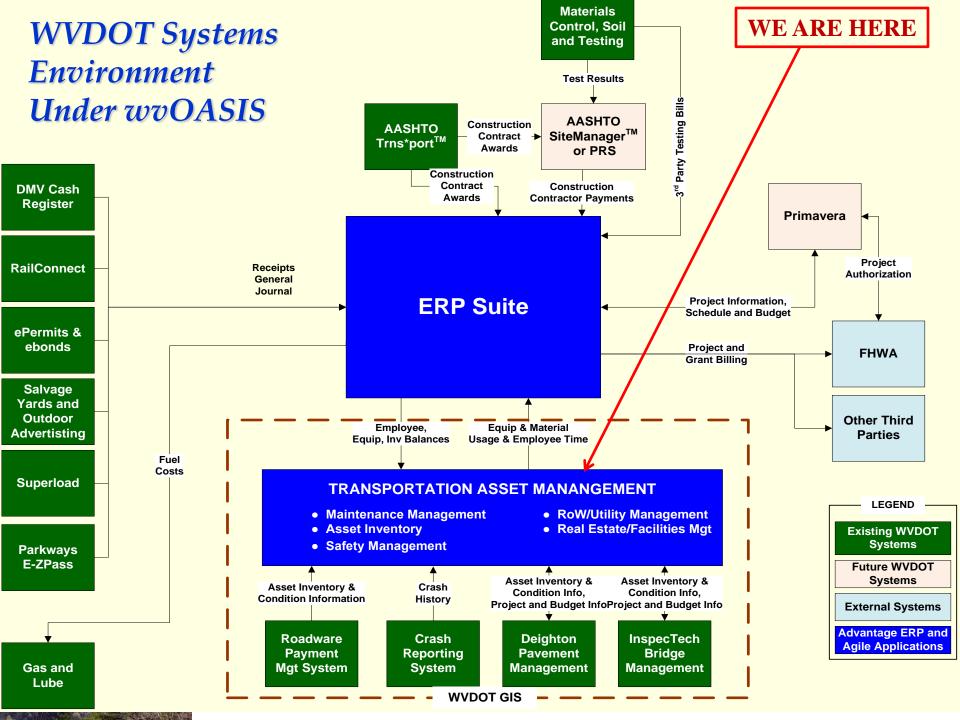














Transportation Suite



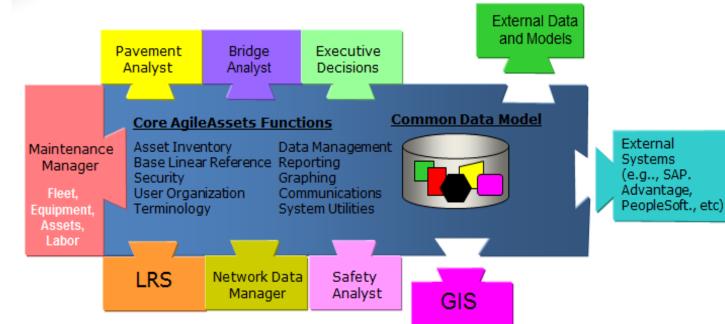
- Being Developed by AgileAssets
- Includes Systems for:
 - Transportation Asset Inventory
 - Safety Management
 - Right of Way / Utility Management
 - Transportation Operations Management
 - Real Estate / Facilities Management
 - Fleet





AgileAssets® Asset Management Suite

- Comprehensive Transportation Asset Management System
- Modular Framework
- Centered around Core Functionality







Transportation Asset Inventory Goals

- Locate ALL DOT Assets on the State's Highway Network using a Standardized & Systematic Approach
 - Utilize a Location/Linear Referencing System
- Maintain a Systemic Record of Individual Assets & their **Attributes**
- Allow the New System to Either:
 - Store Asset Information within the new System
 - Pull Asset Data from an Existing System that WVDOH Desires to Keep
- Enable the Development of a Defined Program for Sustaining the Transportation Assets through
 - Planned Maintenance
 - Scheduled Repair
 - Scheduled Replacement Based upon Life Cycles of 7 Assets



What is a Linear Referencing System (LRS)?



A Natural & Convenient Means of Associating Events or Attributes to Locations or Portions of a Linear Feature.



In our case, the Roadway Network





What is a Linear Referencing Method (LRM)?

- Methodology for Locating Events or Attributes on the LRS. In Our New System, we have Two:
 - Statewide
 - County-Based



Commonalities between Statewide & County-Based LRM



- O Conversion Between the Two LRMs Allowed in Most Modules:
 - ✓ Asset Locations
 - ✓ Work Orders
 - Safety Analysis NOT ALLOWED
- O Route ID
 - Dual-Geometry (Basically 1 Route ID per Direction of Travel)
 - Interstate Routes
 - US Routes
 - Single Geometry (1 Route ID per Route)
 - WV Routes
 - O County Routes
 - All Other Sign Systems









Statewide LRM

- Allows for More Comprehensive Analysis Across the State
 - Especially Beneficial in Safety Analysis
- One Route ID per "Route"

County-Based LRM

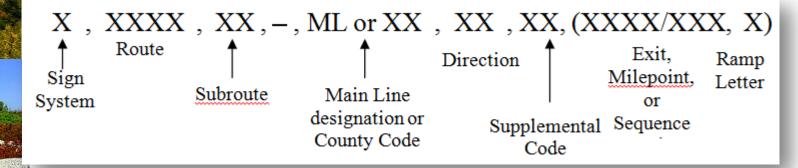
- Historically Used by WVDOH
- Less LearningCurve for Users
- One Route ID per Route per County





Statewide LRM

Route ID:



LRS Location Will be Defined by:

- One Route ID field
- Beginning Milepost
- Ending Milepost (if Linear Asset)



Statewide LRM

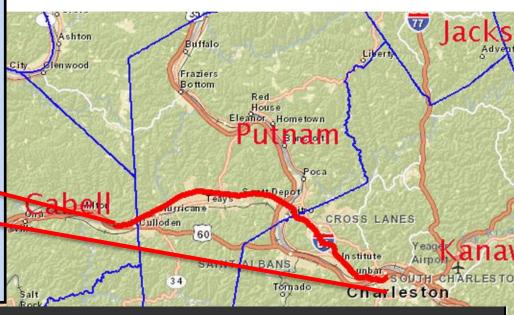
In the **Statewide Routes** LRM (Base), let's say that an event's location is specified as follows:

Route = I-64 EB (1006400-MLEB00)

Start MP = 30

End MP = 55

That is, the event location spans county boundaries, starts in *Cabell County* and ends in *Kanawha County*



■ Construction Projects Location

Route ID Start MP (Statewide LRM) End MP (Statewide LRM)

1006400-MLEB00



30

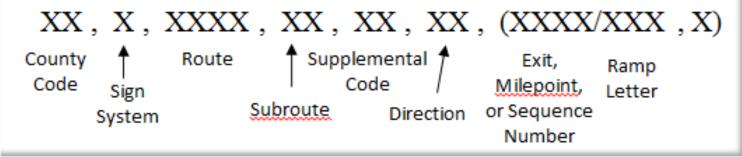
55





County-Based LRM

Route ID:

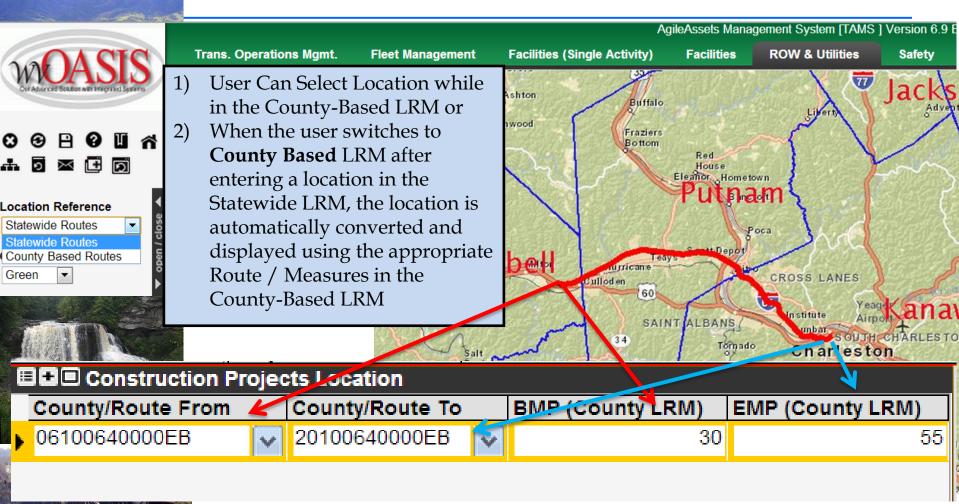


LRS Location Will be Defined by:

- Two Route ID fields:
 - County Route From
 - County Route To (if Linear Asset)
- Beginning Milepost
- Ending Milepost (if Linear Asset)



County-Based LRM









Statewide vs. County-Based LRM

Route Name

Statewide LRM

· 1007900-MLSB00 0 160.52	1007900-MLNB0	0 0	160.52
	· 1007900-MLSB0	0 0	160.52

分 Start MP (Statewide LRM)

End MP (Statewide LRM)

County-Based LRM

County/Route From	County/Route To	BMP (County LRM)	EMP (County LRM)
20100790000NB	20100790000NB	0	21.28
44100790000NB	44100790000NB	21.28	36
08100790000NB	08100790000NB	36	44.6
04100790000NB	04100790000NB	44.6	83.15
11100790000NB	11100790000NB	83.15	83.55
21100790000NB	21100790000NB	83.55	106.42
17100790000NB	17100790000NB	106.42	129.22
25100790000NB	25100790000NB	129.22	142.37
31100790000NB	31100790000NB	142.37	160.52
20100790000SB	20100790000SB	0	21.28
44100790000SB	44100790000SB	21.28	36
08100790000SB	08100790000SB	36	44.6
04100790000SB	04100790000SB	44.6	83.15
11100790000SB	11100790000SB	83.15	83.55
21100790000SB	21100790000SB	83.55	106.42
17100790000SB	17100790000SB	106.42	129.22
25100790000SB	25100790000SB	129.22	142.37
31100790000SB	31100790000SB	142.37	160.52



Transportation Asset Inventory

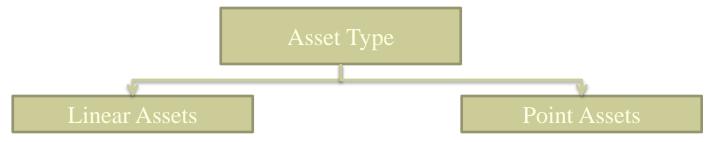


- Includes approximately 98 Inventories within 3 Modules
 - Transportation Asset Inventory
 - Sign Module
 - Signal/Lighting/ITS Module
- Implemented Across 2 Phases
 - O Phase B 19 Inventories
 - Went Live in January of 2014
 - \bigcirc Phase E 79 Inventories
 - Scheduled to Go-Live in July of 2015





Types of Assets within TAI



- Linear Assets Span a distance (Begin MP to End MP)
- Point Assets Occur at only One Mile Point

Both Linear & Point Assets Can be Further Categorized As:

- Inventories Item/Device Located along LRS
 - o i.e. Guardrail
- Events Incident/Activity/Categorization Occurring Along the LRS
 - Incidents (i.e. Crashes)
 - Activities (i.e. Projects)
 - Categorization (i.e. Functional Class)





Asset Type



- 1. Barriers
- 2. Channelizing/Delineating Devices
- 3. Ditches
- 4. Guardrails
- 5. Linear Pavement Markings
- 6. Maintenance Sections
- 7. Pavement Markers
- 8. Rumble Strips
- 9. Type 5 Pavement Markings

Point Assets

- 1. Attenuators
- 2. Bridge*
- 3. End-Treatments
- 4. Pavement Condition*
- 5. Barricades (Placeholder)
- 6. Catch Basins (Placeholder)
- 7. Edge Drains (Placeholder)
- 8. Head Walls (Placeholder)
- 9. Inlets (Placeholder)
- 10. Pipes (Placeholder)

Notes:

* Indicates Assets that are being Interfaced from another System Placeholder Assets will be further developed after go-live













Transportation Asset Inventory - Phase E Inventories

- 1. Access Permits
- 2. At-Grade Intersections & Approaches
- 3. Brake Checkpoints/Truck Pull-Off Areas
- 4. Pavement
- 5. Highway/Railroad Grade Crossings
- 6. Interchanges & Interchange Ramps
- 7. Landscaping/Plantings
- 8. Lanes
- 9. Manholes
- 10. Median
- 11. Median Crossovers
- 12. Outdoor Advertising Signs
- 13. Parking Permissions & Prohibitions
- 14. SRIC Routes

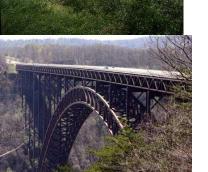
- 15. Roadside Vegetation
- 16. Right of Way Fencing
- 17. Salvage Yards
- 18. School Zones
- 19. Shoulders
- 20. Sideslopes & Clearzones
- 21. Slope Remediation
- 22. Storm Drain Outfalls
- 23. Truck Escape Ramps
- 24. Utilities in ROW
- 25. Maintenance Sections
- 26. SRA Rail Banks
- 27. SRA Rail Bridges
- 28. SRA Rail Stations & Yards
- 29. SRA Rail Tunnels
- 30. SRA Switches
- 31. SRA Tracks



Transportation Asset Inventory - Phase E Events



- 1. Construction Projects & History
- 2. Pavement Friction Data
- 3. Local Names
- 4. Access Control
- 5. Coal Resource Transportation System Routes
- 6. Federal Aid/Route Type
- 7. Functional Class
- 8. Mail Routes
- 9. One/Two-Way Operations
- 10. Route Ownership
- 11. Rural/Urban Designations
- 12. School Bus Routes
- 13. Terrain Types
- 14. WV Functional Class
- 15. Speed Data
- 16. Speed Limits
- 17. Traffic Count Data





Sign Module - Phase E Inventories



- 1. Sign Assemblies
- 2. Signs
- 3. Sign Supports
- 4. Sign Structures
- 5. Historical Markers















Signal/Lighting/ITS Module – Inventories

- Signals/Overhead Flashers
- 2. Signal Systems
- Signal/Overhead Flasher Poles/Supports
- 4. High Mast Tower Lighting
- 5. Pole Lighting
- 6. Sign Lighting
- 7. Navigational Lighting
- 8. Miscellaneous Lighting
- 9. Control Stations
- 10. Variable Message Signs (VMS)

- 11. Roadway Information System (RWIS)
- 12. CCTV
- 13. Advanced Truck Parking Systems
- 14. Advanced Warning Systems
- 15. Traffic Management Centers
- 16. Weigh-In-Motion Stations
- 17. Radio Towers
- 18. Power Service
- 19. Junction Boxes



Model Inventory of Roadway Elements (MIRE)

- Federal Standard for Roadway Inventories
 - Includes Data Critical to Making Sound Decisions for the Safe Design and Operation of Roadways
- TAI Includes All Requirements to Meet





Involved Agencies & Divisions



- ODivision of Highways
 - Traffic Engineering
 - Maintenance
 - Right of Way
 - Planning
 - Engineering
 - Materials
- State Rail Authority









- Safety Management System
 - Safety Analysis



- Work Orders
- Performance Measures
- ORight of Way/Utilities Module
 - Outility Relocation

